

Non-Fiction Book Report

1. Title
 2. Author
 3. a. Dewey Decimal Number
b. Accession #
 4. Number of Pages
 5. What school subject(s) could you use it for?
 6. List five things you read about the subject that you already knew.
 7. List five things you read about the subject that were new to you.
 8. Find one more book in the library on the same topic.
 - a. Title
 - b. Author
 - c. Dewey Decimal Number
 - d. Accession Number
 9. List five more things that you would like to learn about this topic.
 10. Explain why did you chose to read a book on this topic.
 11. Are you going to try to read more books on this topic? Why or why not?
 12. Draw a picture of something you learned about from this book.
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Book Report

1. Title of book
2. Name of author (illustrator)
3. Number of pages
4. Setting of the story (when and where it took place)
5. Character Analysis - choose two characters and describe their looks and give one character trait for each (with proof)
6. Synopsis - Retell the story in 6-10 sentences (beginning, middle, end)
7. Describe two of the following: what you think was the funniest, or happiest, or scariest or most interesting, etc. part of the story.
8. Choose one of the following:
 - a) Change the way the story ended.
 - b) Write what you think might happen after the story ended.
9. Choose one of the following:
 - a) Draw a picture of one part of the story and explain what is happening in the picture.
 - b) Create an advertisement designed to sell the book.

POST-READING ACTIVITIES

1. Explain the main events of the story in order.
2. Choose one part of the story. Ask a where, when, why, how, what, and who question about that part. Answer each question in a complete sentence.
3. Explain two things that happened in the story. For each event, tell what happened, who was involved, and why it happened.
4. Describe one event in the story that was very exciting or dramatic.
5. Explain why you did or did not like the ending to the story.
6. Explain how the title of the book is connected to the story.
7. Describe the setting of the story. Include the place, time, and what life was like then.
8. Write a different ending to the story you have just read.
9. Write a description of one of the characters in the book. Describe what the character looks like and also what type of person he or she is.
10. Write about a problem that one of the characters in the story had. Tell how that problem was or was not solved.
11. Write a poem about a character in the book.
12. Write ten comprehension questions and answers about the story.
13. Choose ten new or interesting words from the story. For each word, show the pronunciation, explain its meaning, and use it in a sentence.
14. Write a letter to your librarian, principal, or teacher, telling about the book you have just read.
15. Find out as much information as you can about the author of the book. Use the library to do your research.
16. Draw a picture of one event in the story. Describe the event in a paragraph.
17. Design an advertisement for the book you have just read. Try to convince other students to read it.
18. Design a book jacket for the book you have just read.

Book Review

1. Name of book
2. Name of author/illustrator
3. Number of pages
4. What is the book's genre? (adventure, mystery, fantasy, etc.)
5. Give a brief summary of the plot that doesn't give away too much.
6. What are three things you liked and three things you did not like about the book?
7. What are three things you learned about the author?
8. What are three questions you would like to ask the author?
9. What are three things you would suggest to the author?

THINGS TO WRITE ABOUT

-Characters: names, ages, hobbies, personality, ways of life.

-Describe what happened in the chapter(s)

-Problems faced: what happened? Was the problem resolved?
What actions did the characters do?

-Setting: where the story is taking place, How does it look?
Would you like to go there?

-How would you act if you were in the character's shoes?

-Predictions: What do you think will happen next?

-Questions: Is there anything you do not understand?

-Are you enjoying the novel? Why or why not?

-Describe your favourite part of the chapter and your least favourite.

Novel MI Options

Music (Musical Rhythmic):

1. Write a rap, song or jingle that would describe one of the main characters.
2. Write a jingle to promote a book.
3. Your book has been selected to be turned into a musical. Write a song that would be part of that musical. (You may write an original or use the tune to a song you already know. You may use instruments if you choose.) Record or perform your song to present to the class.

Logic (Logical Mathematical):

1. Choose one setting from the story and construct a model of a set or stage for that part of the story. Present your model to the class, explaining the parts of the set and what they represent.

Body (Bodily Kinesthetic):

1. Act out one part of the story. (You may use puppets and/or other actors and puppeteers.)

Self (Intrapersonal):

1. Write 5 diary entries from a character's perspective based on a situation in the story. (Be sure to express appropriate thoughts and feelings.)
2. Write a letter to the author of your story. (Include questions, suggestions, and other comments about what you liked and what you didn't like.)

Picture (Visual Spatial):

1. Create a graphic novel based on one section of the book. You may use original art work or computer-generated graphics. Present your project in hard copy or digitally.

People (Interpersonal):

1. Readers' Theatre – (group project) Choose a section of the book to present as a Readers' Theatre. Add appropriate expression when presenting to the class.

Nature (Naturalist):

1. Choose a character from the story and decide what animal he/she would be. Explain why.
2. Choose a section of your story that is set indoors and change it to an outdoor setting. Choose a habitat that would be suitable. Re-write this section, reflecting the alternate setting.

Word (Verbal Linguistic):

1. Choose 15 different words from your story and complete a three-point approach for each. (see below)
2. Write an alternate ending to the story.
3. Write about what you think will happen after the end of the story.

Three-Point Approach

Definition	Word or Concept	Diagram
_____ _____ _____ _____ _____	Synonym/Example	